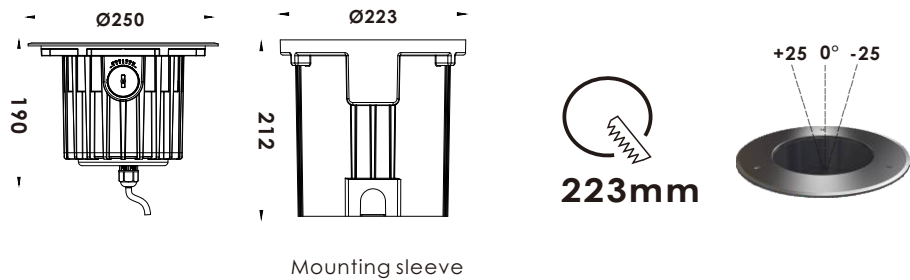


可外调角COB埋地灯
Beam Angle Adjustable COB LED Inground Light



WB2250R1*α-B1-Y



产品简介Product Introduction

- 1.拥有自主知识产权外观设计,实用新型专利,优雅时尚美观,极具工业设计风。
2.灯具外部实现正负25度出光方向调节,采用独特球形散热结构,保证LED的有充足的散热,使灯具达到长时间的使用寿命。
3.面盖采用316L不锈钢镀钛工艺,灯体采用环保ACD12#高强度压铸铝,表面高端美国老虎粉体烤漆喷涂处理,以确保海边等高酸碱环境的使用。
4.玻璃采用8MM超白高强度钢化玻璃,保证灯具光输出的超高效率达90以上和色温的准确性以及极强的抗冲击承重能力。
5.LED采用国际一线品牌美国CREE,超高亮度输出,光色一致性好,显色指数大于80以上(可选90以上)。
6.驱动模块采用国际一线品牌或元器件,保证灯具稳定与故障的低概率。
7.灯具支持DMX512,1-10V,DALI,TRIAC,PWM调光控制,调光顺滑柔和。
8.配件:预埋件采用高强度环保ABS。
- 1.The products are self - developed with independent intellectual property rights and utility model patents.
2.The beam direction of luminaire can be 25° adjustable by external knob of the luminaire. Unique spherical heat dissipation structure design enables the luminaire with excellent heat dissipation and helps prolong lifespan of the product..
3.Front ring of luminaire made of Tetanizing 316L stainless steel while lamp housing made of environmental and high tensile ACD12# die-casting aluminum, and the surface of lamp housing is with American Tiger Powder Paint Treatment, suitable for high-acid and alkali environments use.
4.Ultra clear and highly strengthen 8mm tempered glass cover, ensure high luminous efficacy (90-95%) , outstanding accuracy of color temperature, and excellent impact resistance and rub resistance.
5.Uses CREE LED with super brightness, high CRI 80+ (even 90+ is available) and Uniformity of light Color as its light source.
6.Top quality driver, components and excellent circuit design ensures the product with stable quality and low failure rate.
7.Optional DMX512, 0/1-10V, DALI, TRIAC, PWM dimming function.
8.Accessory: high-impact durable ABS mounting sleeve.

Product specifications	
Item No.	WB2250R1*α-B1-Y
LED source	CREE
Beam angle	18°/25°/40°/60°
LED color	2700K/3000K/4000K/6000K
Power	1*33W
Input voltage	DC12V/DC24V H05RN-F-2*1.0mm² AC100~240V H05RN-F-3*0.75mm²
Operating temperature	-20℃~40℃
IK rate	10
Luminance(lm)	Warm white= lm/ Cool white= lm
Dimmable support	Triac/PWM/0-10V/DALI/DMX512 (internal)

